

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

Claims 1-17 (canceled).

18 (new). A method of operating a gaming device for operation, the method comprising:

receiving a first set of operating data for a gaming device encrypted with a first private key and a second set of operating data for the gaming device encrypted with a second private key, the operating data comprising at least one of audio or video data used during play of a game on the gaming device;

selecting one of the first private key or the second private key according to a jurisdiction in which the gaming device is to be operated;

decrypting one of the first set of operating data or the second set of operating data according to the one of the first private key or the second private key selected to recover the one of the first set of operating data or the second set of operating data;

storing the one of the first set of operating data or the second set of operating data;  
and

utilizing the one of the first set of operating data or the second set of operating data to control at least one of an audio or a video aspect of the operation of the gaming device.

19 (new). The method in accordance with claim 18 comprising selecting one of a first secure access module in which the first private key is stored or a second secure access module in which the second private key is stored.

20 (new). The method in accordance with claim 19 comprising using the one of the first secure access module or the second secure access module to decrypt the one of the first set of operating data or the second set of operating data.

21 (new). The method in accordance with claim 18 comprising storing the one of the first set of operating data or the second set of operating data at the gaming machine.

22 (new). A gaming device comprising:

a memory device for storing a first set of operating data reversibly encrypted with a first private key and a second set of operating data reversibly encrypted with a second private key, the operating data comprising at least one of audio or video data used during play of a game on the gaming device;

a secure access module having one of the first private key or the second private key stored therein according to a jurisdiction in which the gaming device is to be located, the secure access module capable of decrypting one of the first set of operating data or the second set of operating data according to the one of the first private key or the second private key stored therein;

a programmable memory for storing the decrypted one of the first set of operating data or the second set of operating data; and

a controller adapted to use the decrypted one of the first set of operating data or the second set of operating data during the operation of the gaming device.

23 (new). The gaming device in accordance with claim 22 comprising a control code effecting location of the secure access module.

24 (new). The gaming device in accordance with claim 22 wherein the controller includes a processor in communication with the programmable memory.

25 (new). The gaming device in accordance with claim 22 wherein the programmable memory comprises RAM.

26 (new). The gaming device in accordance with claim 22 including a communications link associated with the controller permitting the first set of operating data and the second set of operating data to be transmitted to the game device from a remote location.